Nishaant Dhingra

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Education

York University, Lassonde School Of Engineering

Toronto, ON

Honours Bachelor of Engineering in Computer Science

Sept. 2019 - April 2023

Technical Skills

• Languages: Java8, Python3, C/C++, SQL, JavaScript, HTML/CSS, Swift

• Databases: MySQL, Apache Cassandra

• Frameworks: Flask, JAMStack

• Softwares/Tools: GitHub, Gitpod, Google Cloud Platform, VS Code, PyCharm, Eclipse, Android Studio Code, LaTeX

• Coursework: Software Tools, Fundamentals of Data Structures and Algorithms,

Net-centric Introduction to Computing, Computer Organization, Programming for Mobile

Computing, Advanced Object Oriented Programming

Projects

1. Flask Weather Dashboard | Python, HTML, CSS, Flask, PyCharm

February 2021

- \cdot Used 3 languages; Python, HTML and CSS to develop this code and conclude my web application.
- · Utilized Flask framework to develop a web application and beautified it using HTML and CSS.
- · OpenWeatherMap API in this project which allowed me to gather weather information of 50+ states of The United States using their state zip code.
- 2. Amazon Price Tracker | Python, Beautiful Soup, Visual Studio Code

February 2021

- · Did **python scripting** for web scraping Amazon.com and find important information about their products.
- · Used **Beautiful Soup** and concluded the project: which lets the user know when their desired product is in their budget range to buy by sending an email out to them.
- 3. Transcript Generator | Project Grade : A+ | JUnit, Java, Eclipse

December 2020

- · Tokenized more than 5 input files for generating an unofficial student transcript.
- · Used Object-Oriented Programming features such as encapsulation, static factory methods, overridden methods, static and non-static components of an object and exception handling in order to conclude this project.
- · Calculated bugs in the code by **debugging and testing** which increased the accuracy of the algorithm.
- 4. Path Finding | Project Grade : A+ | JUnit, Java, Eclipse

November 2020

- · Developed an algorithm to find out the shortest path from a random point on a grid to the border of the grid using **Recursion**. **Documented** my code which resulted in better **maintainability**.
- · Calculated errors in the code by **testing and debugging** which increased algorithm's accuracy. Used basic principles of **Behaviour Driven Development**.

Experience

1. Part-time Chef | Galitos Restaurant, Toronto, ON

February - March 2020

- Prepared more than 30 meals per shift which brushed up my multitasking, agility and organisational skills.
- Worked 15 hours part-time being a full time student demonstrating effective time-management.
- Coordinated and communicated with 2 co-workers at a time to build a work bond and manage to prepare meals in a fast-paced environment thereby maintaining high standards of customer service during peak times.
- 2. Volunteer Exchange Student | German Exchange Program (India Germany)

Oct 2015 - May 2016

- Participated in an Exchange program with Germany to work on a project called Waste Management System.
- Conversed in German language throughout the project timeline in order to enhance my multilingual skills.
- Went to Germany in May 2016 with a group of 20 students from India to work on the same project demonstrating independence and project management skills in a team.

Certifications

• Google Cloud Training: GCP Essentials, Intro to ML: Language Processing

Interests

• Software Development • Machine Learning • Web Development (Full-stack)